PHOENIX ACADEMY

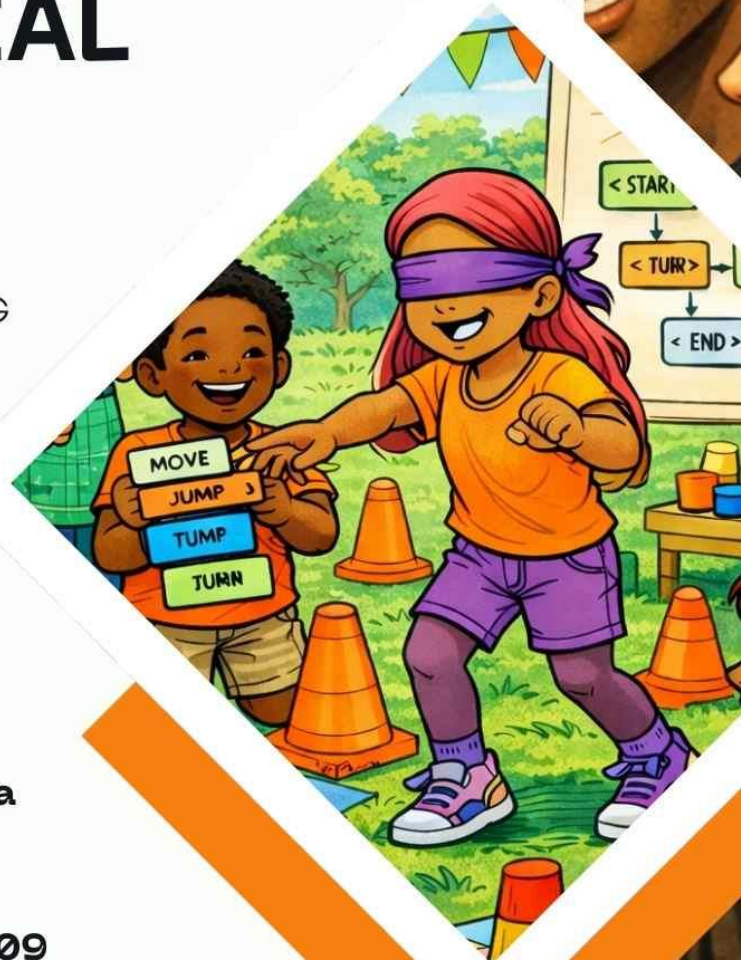Empowering Youth Through Teambuilding

SCHOOL TEAMBUILDING &
EXPERIENTIAL LEARNING

UNPLUGGED CODING TEAMBUILDING

Where learners rise through real experience

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INTRODUCTION

The world our learners are stepping into is changing fast.
technology, problem-solving, and collaboration are no longer optional skills — they are essential for future success. Phoenix Academy's Flagship - Unplugged Coding - programme is designed to meet this reality in a practical, engaging way.

THIS TEAM-BUILDING INITIATIVE INTRODUCES LEARNERS AND TEACHERS TO;

The logic behind coding through hands-on, screen-free activities that build teamwork,

creativity

and problem-solving skills.

Instead of sitting behind devices, participants work together, think together, and learn together — making abstract concepts tangible and accessible.

The result is an experience that feels energising and fun, while delivering real educational value.

We design experiential learning programmes that help learners practise the skills they'll need — in the classroom, at university, and in life — through structured challenge, teamwork, and reflection.

Not lectures.
Not entertainment.
Real learning, through doing.

WHO IS THIS FOR?

Phoenix Academy works with schools like yours:

- Primary & high schools (Grades 4–12)
- Guidance counsellors and school leadership teams
- Colleges and tertiary institutions
- Parents seeking meaningful, future-focused enrichment

Suitable for learners aged 10+, with programme design adapted to age, maturity, and group dynamics.

The Unplugged Coding programme is designed for both educators and learners:
Teachers

Teachers are trained in unplugged coding techniques and shown how to integrate these activities into extra-mural programmes or classroom enrichment. This empowers schools to continue building coding and problem-solving skills beyond the facilitated session.

Learners

Learners develop foundational coding logic and collaboration skills in a supportive, non-intimidating environment. The emphasis is on participation, thinking, and teamwork — not prior knowledge or technical ability.

THE REAL QUESTION WE HELP SCHOOLS ANSWER

> How do we build learners who can think clearly, work together, and adapt under pressure?

Phoenix Academy creates environments where learners and educators benefit

By the end of the Unplugged Coding sessions, participants will be able to:

- Understand the basic logic behind coding and structured problem-solving
- Collaborate effectively in teams to complete coding-based challenges
- Think creatively and critically when approaching new tasks
- Apply teamwork principles in both academic and extra-curricular settings
- Teachers will also leave with increased confidence to independently run unplugged coding clubs or activities within their school.

OUR FLAGSHIP PROGRAMME

🔥 UNPLUGGED CODING TEAMBUILDING
Coding logic. No screens. Maximum thinking.

Unplugged Coding introduces learners and educators to the thinking behind coding using physical games, puzzles, and team-based challenges.

No devices.
No prior coding experience required.
Just logic, collaboration, and problem-solving.

Learners experience:
1. Sequencing and algorithms
2. Loops and conditional thinking
3. Creative problem-solving
4. Communication and role clarity

All while working in teams and navigating real-time challenges.

Why schools love Unplugged Coding:
1. Screen-free, yet future-focused
2. Accessible to all learners
3. Builds STEM thinking and teamwork
4. High engagement without digital overload

Teachers are introduced to unplugged coding methods, giving schools the confidence and tools to continue coding clubs or enrichment activities beyond the session.

This programme is not about turning learners into programmers overnight. It's about teaching them how to think, how to collaborate, and how to approach challenges logically.

THE CHANGES YOU'LL SEE

Delivers benefits that extend well beyond the session itself:
- Encourages clear communication and effective teamwork
- Develops logical, analytical, and structured thinking
- Builds digital literacy and prepares learners for future STEM opportunities — without increasing screen time
- Provides practical professional development for teachers
- Fosters a culture of innovation, curiosity, and collaboration within the school community

These benefits support both academic performance and personal development - they show up back in the classroom and at home.

PROGRAMME FORMATS & DELIVERY

Flexible formats available:
1-2 hour workshops
Half-day programmes
Full-day teambuilding experiences
Multi-session enrichment programmes

Delivery options:
On school premises
External venues
Camps or retreats

All programmes are customised based on:
learner age
group size
school objectives
available time and budget

The programme is delivered through a clear, structured process:

PHASE 1: PLANNING
Sessions are scheduled, participants identified, and all materials prepared.

PHASE 2: TRAINING
Teachers are introduced to unplugged coding techniques and facilitation approaches.

PHASE 3: TEAM BUILDING WORKSHOP
Learners and teachers participate in collaborative unplugged coding challenges focused on problem-solving and teamwork.

PHASE 4: FOLLOW-UP SUPPORT
Schools receive guidance and resources to help sustain the programme and continue coding activities independently.

DURATION
Individual workshops: 1-2 hours
Full team-building programme: Half-day or full-day, depending on school needs

This flexibility allows schools to choose a format that aligns with their schedule and learner group.

By embracing unplugged coding, teachers gain practical tools they can continue using long after the session ends while schools equip their learners not just for exams — but for a future that rewards thinking, collaboration, and adaptability.

Where learners rise through real experience.

PARENTS & TEACHERS LOVE IT BECAUSE

IT OFFERS:

- Real-world skills that matter beyond exams
- Screen-free learning that still feels modern
- Inclusion without pressure or forced participation
- Confidence that their child is developing socially and cognitively
- A safe, professionally facilitated environment

This isn't about keeping children busy. It's about helping them grow into capable, confident people.

QUESTIONS FOR YOUR SCHOOL TO CONSIDER

How well do our learners actually collaborate under pressure?
Are we equipping them with skills that transfer beyond exams?
How do we balance future-focused learning with screen fatigue?
What experiences help learners grow — not just perform?

If these questions resonate, Phoenix Academy is designed for you.

SAFETY, STRUCTURE & PROFESSIONALISM

We work with minors responsibly and intentionally.

- Experienced facilitators trained in group dynamics
- Clear supervision and safety protocols
- Inclusive design for different personalities and abilities
- Structured sessions with clear learning objectives
- Alignment with school values and expectations

Phoenix Academy delivers experiential learning with care, clarity and control.

HOW IT WORKS

You tell us about your learners and goals
We recommend the most suitable programme.

We design and facilitate the experience
Learners leave with insight, not just memories

SIMPLE. STRUCTURED. EFFECTIVE.

THE PHOENIX CHALLENGE

Best for: Grades 6-12
Skills built: Collaboration, leadership, strategy, adaptability

Description:
A series of fast-paced team challenges that require planning, delegation and communication. Designed to reveal how learners work together under pressure while keeping energy high and structure clear.

BRIDGE THE GAP (BUILD CHALLENGE)

Best for: Grades 5-12
Skills built: Problem-solving, creativity, teamwork, critical thinking

Description:
Teams design and build a structure using limited resources. This hands-on challenge connects classroom theory to practical thinking and encourages collaboration across different strengths.

MISSION POSSIBLE (PROBLEM-SOLVING LAB)

Best for: Grades 7-12, Colleges
Skills built: Critical thinking, decision-making, communication

Description:
A scenario-based challenge where teams solve layered problems under time pressure. Rules evolve as the task progresses, encouraging adaptability, clear thinking and shared decision-making.

AMAZING RACE

Best for: Grades 6-12
Skills built: Teamwork, communication, time management

Description:
Teams move through multiple stations completing mental and physical tasks. Success depends on collaboration and strategy rather than speed, making it inclusive and engaging.

and more like -

THE COLLABORATION CANVAS

INNOVATION LAB (BUILD & PITCH CHALLENGE)

TEAM SURVIVAL QUEST

TEKKIE PAINT SPLASH

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